AVALANCHE 5.0.2 SYSTEM REQUIREMENTS

The Avalanche management system is comprised of several modules based on a variety of core services and several optional services. Avalanche is available in two editions:

Avalanche Mobility Center (Avalanche MC) contains all the necessary components to manage both mobile devices and infrastructure devices. It can be deployed in either a centralized or distributed model. The Avalanche MC installation process allows you to install components on different servers, so it is somewhat less automated than that of the Avalanche SE.

Avalanche Site Edition (Avalanche SE) is particularly suitable for smaller organizations that only need centralized mobile device management. It is lighter weight and designed to install quickly and easily. Avalanche SE supports multiple consoles, but does not manage infrastructure devices and cannot run in a distributed model without performing a migration to Avalanche MC.

The Avalanche installation requirements are dependent on the installation type, the configuration model, and the number of devices to be supported. This paper provides both minimum and recommended system requirements for the different installation types, along with additional guidelines for increasing system resources to accommodate larger numbers of devices. The minimum system requirements allow for the OS, but not for other applications running on the same system. As with any application, performance, speed and system responsiveness will generally improve with additional RAM, processing power, and higher clock speed.

- Avalanche Console Only Requirements
- Avalanche Site Edition Requirements
- Avalanche Mobility Center Requirements

AVALANCHE CONSOLE ONLY REQUIREMENTS

The Java Console is included with the other installation options, but the standalone installer allows you to install additional remote Consoles. The Console is used with Avalanche MC and Avalanche SE.

os		OS Windows XP Professional 32 bit	
		Windows Vista Business 32 or 64 bit	
		Windows Vista Ultimate 32 or 64 bit	
		Windows 2003 Server 32 bit	
		Windows 2008 Server 32 or 64 bit	
		Windows 2008 Server R2 32 or 64 bit	
		Windows 7 32 or 64 bit	
CPU		CPU Single Core at 2.0 GHz or greater	
RAM	Minimum	1 GB	
Reco	ommended	2 GB or greater	
Disk Space		10 GB	
Display Resolution		Recommended 1024 x 768 or greater	



AVALANCHE SITE EDITION REQUIREMENTS

Avalanche SE includes the Enterprise Server, databases, statistics server, Java Console, Mobile Device Server, and Web Console all on the same computer. The Mobile Device Server can support up to 5,000 devices.

os		OS Windows XP Professional 32 bit	Windows 2003 Server 32 bit
		Windows Vista Business 32 or 64 bit	Windows 2008 Server 32 or 64 bit
		Windows Vista Ultimate 32 or 64 bit	Windows 2008 Server R2 32 or 64 bit
		Windows 7 32 or 64 bit	
		1-1000 Devices	1000 - 5000 Devices
CPU		Single Core at 2.8 GHz or greater	Dual Core at 3.2 GHz or greater
RAM	Minimum	1.5 GB	2 GB
	Recommended	3 GB (using a 32-bit OS)	3 GB (using a 32-bit OS)
		4 GB (using a 64-bit OS)	4 GB (using a 64-bit OS)
Disk Space		100 GB	100 GB
Display Res	Pisplay Resolution Recommended 1024 x 768 or greater		

AVALANCHE MOBILITY CENTER REQUIREMENTS

Installation requirements for Avalanche MC are dependent on the configuration model and the number of devices to be supported. There are two configuration models for Avalanche MC:

Centralized Model. In a centralized model, all of the Avalanche server modules and services are installed on a single server. Management consoles can still be used from remote workstations. If organizational needs change, a centralized installation of Avalanche MC can be reconfigured to a distributed model by deploying additional Infrastructure and Mobile Device Servers. It is not necessary to uninstall or reinstall Avalanche.

Distributed Model. In a distributed model, the Avalanche modules and services can be spread over several servers. These servers can be located side by side in the same server farm, or located across the enterprise. Some reasons to use a distributed model include, but are not limited to: network bandwidth, network availability, redundancy, and organization of supported devices.



CENTRALIZED MODEL REQUIREMENTS

When Avalanche MC is installed using a centralized model, the Enterprise Server, databases, statistics server, Mobile Device Server, Infrastructure Server, Java Console and Web Server are all installed on the same computer. Each Mobile Device Server can support up to 5,000 devices. Each Infrastructure Server can support up to 1,000 devices, including access points, switches, and access ports.

os		OS Windows XP Professional 32 bit	Windows 2003 Server 32 bit	
		Windows Vista Business 32 or 64 bit	Windows 2008 Server 32 or 64 bit	
		Windows Vista Ultimate 32 or 64 bit	Windows 2008 Server R2 32 or 64 bit	
		Windows 7 32 or 64 bit		
Display Reso	olution	Recommended 1024 x 768 or greater		
Enterprise Server with Mobile Device Server and Infrastructure Server		1-1500 Devices	1500 - 6000 Devices	
CPU		Single Core at 2.8 GHz or greater	Dual Core at 3.2 GHz or greater	
RAM	Minimum	2 GB	3 GB (using a 32-bit OS)	
	Recommended	3 GB (using a 32-bit OS)	4 GB (using a 64-bit OS)	
		4 GB (using a 64-bit OS)		
Disk Space		100 GB	100 GB	
Enterprise Server with Mobile Device Server		1-1000 Devices	1000-5000 Devices	
CPU		Single Core at 2.8 GHz or greater	Dual Core at 3.2 GHz or greater	
RAM	Minimum	2 GB	3 GB (using a 32-bit OS)	
	Recommended	3 GB (using a 32-bit OS)	4 GB (using a 64-bit OS)	
		4 GB (using a 64-bit OS)		
Disk Space		100 GB	100 GB	
Enterprise S Infrastructur		1-500 Devices	500-1000 Devices	
CPU		Single Core at 2.8 GHz or greater	Dual Core at 3.2 GHz or greater	
RAM	Minimum	2 GB	3 GB (using a 32-bit OS)	
	Recommended	3 GB (using a 32-bit OS)	4 GB (using a 64-bit OS)	
		4 GB (using a 64-bit OS)		
Disk Space		100 GB	100 GB	



DISTRIBUTED MODEL REQUIREMENTS

When Avalanche MC is installed using a distributed model, Mobile Device Servers and Infrastructure Servers can be installed on different computers. Each Mobile Device Server can support up to 10,000 devices. Each Infrastructure Server can support up to 3,500 devices, including access points, switches, and access ports.

	I					
OS	OS Windows XP Professional 32 bit					
	Windows Vista Business 32 or 64 bit					
	Windows Vista Ultimate 32 or 64 bit					
	Windows 2003 Server 32 bit Windows 2008 Server 32 or 64 bit Windows 2008 Server R2 32 or 64 bit					
	Windows 7 32 or 64 bit					
Display Resolution	Recommended 1024 x 768 or greater					
Enterprise Server	1-10000 Devices	10000-50000 Devices	50000-100000 Devices			
СРИ	Single Core at 2.8 GHz or	Dual Core at 3.0 GHz or	Quad Core at 2.4 GHz or			
	greater	greater	greater			
RAM Mini- mum	2 GB	4 GB (using a 64-bit OS)	8 GB (using a 64-bit OS)			
Recom-	3 GB (using a 32-bit OS)	8 GB (using a 64-bit OS)	12 GB (using a 64-bit OS)			
mended	4 GB (using a 64-bit OS)	or more	or more			
Disk Space	100 GB	100 GB	100 GB			
Mobile Device Server(s)	1-1000 Devices	1000-5000 Devices	5000-10000 Devices			
СРИ	Single Core at 2.8 GHz or greater	Dual Core at 2.5 GHz or greater	Dual Core at 3.2 GHz or greater			
RAM Mini-	2 GB	3 GB (using a 32-bit OS)	3 GB (using a 32-bit OS)			
mum	3 GB (using a 32-bit OS)	4 GB (using a 64-bit OS)	4 GB (using a 64-bit OS)			
Recom- mended	4 GB (using a 64-bit OS)	or more	or more			
Disk Space	20 GB	20 GB	20 GB			
Infrastructure Server(s)	1-500 Devices	500-1000 Devices	1000-3500 Devices			
СРИ	Single Core at 2.8 GHz or greater	Dual Core at 2.5 GHz or greater	Dual Core at 3.2 GHz or greater			
RAM Mini-	2 GB	3 GB (using a 32-bit OS)	3 GB (using a 32-bit OS)			
mum	3 GB (using a 32-bit OS)	4 GB (using a 64-bit OS)	4 GB (using a 64-bit OS)			
	5 55 (asin.6 a 52 5it 55)					
Recom- mended	4 GB (using a 64-bit OS)	or more	or more			



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